

LISTING OF CLAIMS

This listing of claims will replace all prior versions and listings of claims in the Application.

1. **(Previously Presented)** A system for enabling a user to create a frameset arrangement for a view comprising:

a frameset arrangement presentation object that simultaneously displays a plurality of predefined frameset arrangements to the user through a graphical user interface, wherein the plurality of predefined frameset arrangements are displayed as objects to the user;

a frame number specification object that enables the user to specify a number of frames in the plurality of predefined frameset arrangements that are simultaneously displayed;

a frameset selection object that enables the user to select one of the plurality of predefined frameset arrangements through the graphical user interface; and

a view presentation object that presents the view to the user having the predefined frameset arrangement selected.

2. **(Cancelled)**

3. **(Previously Presented)** The system of claim 1, wherein the frameset arrangement presentation object presents the plurality of predefined frameset arrangements, each having the number of frames specified by the user.

4. **(Previously Presented)** The system of claim 1, wherein the frameset arrangement presentation object simultaneously displays a plurality of icons, each icon representing one of the plurality of predefined frameset arrangements.

5. **(Previously Presented)** The system of claim 4, wherein the frameset selection object comprises the plurality of icons displayed by the frameset arrangement presentation object so

that the user may select an icon to select the predefined frameset arrangement that the icon represents.

6. **(Previously Presented)** The system of claim 1, wherein the frameset arrangement comprises specification of a size of each frame.

7. **(Previously Presented)** The system of claim 1, wherein the frameset arrangement comprises specification of a location of each frame within the view.

8. **(Previously Presented)** A system for enabling a user to create a frameset arrangement for a view comprising:

means for simultaneously displaying a plurality of predefined frameset arrangements to the user through a graphical user interface, wherein the plurality of predefined frameset arrangements are displayed as objects to the user;

means for enabling the user to specify a number of frames in the plurality of predefined frameset arrangements that are simultaneously displayed;

means for enabling the user to select one of the plurality of predefined frameset arrangements through the graphical user interface; and

means for presenting the view to the user having the selected predefined frameset arrangement.

9. **(Cancelled)**

10. **(Previously Presented)** The system of claim 8, wherein the means for simultaneously displaying the plurality of predefined frameset arrangements presents each of the plurality of predefined frameset arrangements with the number of frames specified by the user.

11. **(Previously Presented)** The system of claim 8, wherein the means for simultaneously displaying the plurality of predefined framesets simultaneously displays a plurality of icons, each icon representing one of the plurality of predefined frameset arrangements.

12. **(Previously Presented)** The system of claim 11, wherein the means for enabling the user to select one of the plurality of predefined frameset arrangements comprises the plurality of icons displayed by the means for simultaneously displaying the plurality of predefined frameset arrangements so that the user may select one of the plurality of icons to select the predefined frameset arrangement that the icon represents.

13. **(Previously Presented)** The system of claim 8, wherein the predefined frameset arrangement comprises specification of a size of each frame.

14. **(Previously Presented)** The system of claim 8, wherein the predefined frameset arrangement comprises specification of a location of each frame within the view.

15. **(Previously Presented)** A method for enabling a user to create a frameset arrangement for a view comprising the steps of:

simultaneously displaying a plurality of frameset arrangements to the user through a graphical user interface, wherein the plurality of predefined frameset arrangements are displayed as objects to the user;

enabling the user to specify a number of frames in the plurality of predefined frameset arrangements that are simultaneously displayed;

enabling the user to select one of the plurality of predefined frameset arrangements through the graphical user interface; and

presenting the view to the user having the selected predefined frameset arrangement.

16. **(Cancelled)**

17. **(Previously Presented)** The method of claim 15, further comprising the step of displaying the plurality of predefined frameset arrangements with the number of frames specified by the user.

18. **(Previously Presented)** The method of claim 15, further comprising the step of simultaneously displaying a plurality of icons, wherein each icon represents one of the plurality of predefined frameset arrangements.

19. **(Previously Presented)** The method of claim 18, further comprising the step of enabling the user to select one of the plurality of icons to select one of the plurality of predefined frameset arrangements that the icon represents.

20. **(Previously Presented)** The method of claim 15, wherein the predefined frameset arrangement specifies a size of each frame.

21. **(Previously Presented)** The method of claim 15, wherein the predefined frameset arrangement specifies a location of each frame within the view.

22. **(Previously Presented)** A processor readable medium having processor readable code embodied therein for causing a processor to enable a user to create a frameset arrangement for a view, the medium comprising:

processor readable code for causing the processor to simultaneously display a plurality of predefined frameset arrangements to the user through a graphical user interface, wherein the plurality of predefined frameset arrangements are displayed as objects to the user;

processor readable code for causing the processor to enable the user to specify a number of frames in the plurality of predefined frameset arrangements that are simultaneously displayed;

processor readable code for causing the processor to enable the user to select one of the plurality of predefined frameset arrangements through the graphical user interface; and

processor readable code for causing the processor to present the view to the user having the selected predefined frameset arrangement.

23. **(Cancelled)**

24. **(Previously Presented)** The medium of claim 22, wherein the processor readable code further causes the processor to present each of the plurality of predefined frameset arrangements with the number of frames specified by the user.

25. **(Previously Presented)** The medium of claim 22, wherein the processor readable code further causes the processor to simultaneously display a plurality of icons, each icon representing one of the plurality of predefined frameset arrangements.

26. **(Previously Presented)** The medium of claim 25, wherein the processor readable code further causes the processor to enable the user to select one of the plurality of icons and thereby select the predefined frameset arrangement that the selected icon represents.

27. **(Previously Presented)** The medium of claim 22, further comprising processor readable code for causing the processor to specify a size of each frame.

28. **(Previously Presented)** The medium of claim 22, further comprising processor readable code for causing the processor to specify a location of each frame within the view.

29. **(Previously Presented)** A method for enabling a user to customize a workspace, the method comprising:

storing a plurality of predefined framesets, wherein each of the plurality of predefined framesets includes a predefined number of frames and a predefined layout for the frames;

simultaneously displaying a plurality of user selectable graphical interface objects, wherein each user selectable graphical interface object includes a graphical representation of a corresponding one of the plurality of predefined framesets, wherein said graphical representation includes the corresponding predefined number of frames and the corresponding predefined layout for the frames, wherein the graphical representations of the plurality of user selectable graphical interface objects are displayed together in a user interface;

enabling the user to specify a number of frames that are displayed for the plurality of predefined framesets;

in response to the user specifying the number of frames, retrieving one or more of the plurality of predefined framesets, wherein each of the one or more of the plurality of predefined framesets includes the specified number of frames;

selecting one of the plurality of user selectable graphical interface objects thereby enabling the user to select said corresponding one of the plurality of predefined framesets; and presenting the selected corresponding one of the plurality of predefined framesets.

30. **(Cancelled)**

31. **(Previously Presented)** The method claim 29, further comprising:

enabling the user to modify the selected predefined frameset.

32. **(Previously Presented)** The method claim 29, wherein at least one frame of said each frameset includes a non-web document.

33. **(Previously Presented)** The method claim 29, wherein said each frameset includes at least one frame for inputting a web document and at least one frame for inputting a non-web document.